

Communication & language

Listen to ideas of others & respond appropriately
Talking to groups about own experiences
Talking about familiar people and experiences
Listening to stories and recall
Join in with repeated rhymes/ refrains
Following instructions
Describing fictional & non fictional characters

Physical development

Use of tools with accuracy & safety including scissors, hole punch, etc.
Drawing & painting tools used with correct grip and accuracy of movement
Games skills (AT): catching, throwing, special awareness. Effect of exercise on the body
Develop independent skills: toileting, dressing, etc
Pencil control mazes
Letter formation
Use of play doh/ finger gym activities

Personal, social & emotional development

Choose resources and explain their choice
Talk about what they are doing & why
Share equipment, resources with others and respond appropriately to the work & ideas of others
Turn taking in small group games
Understanding different emotions- that their actions can affect others
Work positively in situations that require change

Mathematics

Understanding numbers to 10 & 20, ordering, recognition
Counting 1:1
Comparison of sets- more/ less
2D shape recognition and description of shapes/ link to 3D shapes
Capacity/ measure using non standard
Pattern

Literacy

Daily phonics sessions, covering phase 3 sounds and tricky words
Sequence story events
Alliteration/ rhyme
Role play writing activities
Use of non-fiction books
Listening to and recall of stories
Segmenting sounds
Mark making, hearing and recording sounds in words
Decoding and blending for reading

Heroes & Super heroes Spring 1 2018

Understanding the world

Use of 2 simple computer programs to create own pictures
CD player for music & stories
Recording apps to enable children to retell own superhero story
Ipad to take pictures of superhero activities

Expressive arts & design

Create different shades of colour
Manipulate materials to create planned end effect
Select materials to create desired effect and end product
Use of different medium to create effects
Increase repertoire of songs & rhymes
Modelling with junk modelling, construction kits
Uses knowledge of stories to develop role play

RE: How can we help others when they need it?

Jesus acts like a Superhero, Saving, helping. Salvation
What can we do to help?
Recognise a hero in a story
Who do we talk to if we need help? / Who do Christians ask for help?
Bible stories of helping someone.
Why do we light candles? Reflective area in classroom
Lent, pancakes, sharing