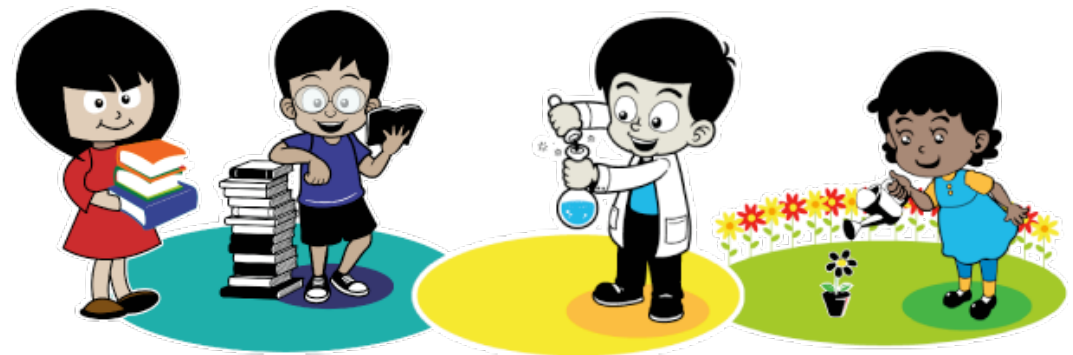




Inspire

CURRICULUM

Unit: Who am I?
Term: Autumn 2
Year: 1



Unit Overview

Every child is special and each one has his or her own particular skills, fascinations and potential.

Throughout this Unit, pupils will have the opportunity to express their individuality, explore their identity, develop their talents and understand their place in both their immediate and the wider world.

Key questions that will be explored include:

- Who am I?
- Where did my name come from?
- What am I like?
- What am I good at?
- What is special about me?
- Where do I live?

The Unit starts with a mystery box, the contents of which represent someone (Head Teacher or volunteer) who will be visiting the class later in the lesson. Pupils examine the contents of the box and act as detectives, framing questions to find out more about the owner of the box, who in due course arrives and reveals the reasons for his/her choice of objects. This gives pupils further opportunity to ask questions and prepare to make their own special memory boxes.

Throughout the Unit pupils can take on the role of detectives, finding out about themselves and their lives. The teacher is encouraged to use a decorated box to introduce many of the lessons in this Unit, with pupils in role as detectives framing questions or solving problems relating to objects or information in the box.

The linked maths lessons see pupils solve problems related to special objects that are stored in the box and in it is also a focal point of English lessons, where initially a special poem 'Who am I?' is revealed, with pupils again acting as detectives to explore and understand the poem. In art they explore their own interests and personality which is going to be reflected in the decoration of a special box about them. They will also be encouraged to think about their own identity and character by designing a collage and personalised name plate for use in the classroom, before attempting a self-portrait. They will also discover and hopefully develop their own singing voice in music.

Detective work continues in history where pupils explore their place in the world by using their family to discover what school life was like in the past, making them think about their lives now compared to those of earlier generations.

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Outdoor Learning

- PE
- History visit to historical local building
- Music and English playground games and rhymes – skipping, clapping etc
- Phonics - outdoor phonics games
- English outdoor adjective hunt, playground games



National and International links

- Family history links to family countries of origin



Links to the world of work

- Potential for a visit from: a postman or postwoman, a sculptor or 3D artist, sportsman or sportswoman, a local councillor or businessperson (during the locality visit)
- Create a 'Visitor/People we meet' display which encourages the children to ask about what people do or did, or would like to do for a living.



Links to learning and life skills

- Knowing who I am and what I can do

Who am I? Summaries

Art and Design

- Design and make a personalised name plate
- Make a collage that reflects personal interests and ideas
- Paint a self-portrait to communicate ideas about myself
- Design and decorate a box using images that represent myself

English

- Poem – Who Am I? (concept: a box that represents me)
- Vocabulary extension – role on the wall
- A-Z of names
- Playground games and rhymes
- Poetry (free verse)
- Poetry (rhymes and chants)
- Instructions
- Alphabetical ordering (names)

Music

- Clapping games and rhymes
- Playground rhymes and chants
- Skipping rhymes
- What's the time Mr. Wolf?
- Circle name games, name rhymes
- Composition (playground rhymes)

Applied Maths

- Estimate and count numbers
- Write numbers
- Sing songs and rhymes counting on and back
- Ordering numbers 1-20
- Special numbers for me
- Exploring patterns

History

- Significant historical events, people and places in their own locality.
- Where do I live? – special places for me
- Personal timelines
- My family long ago – what was it like to be six for mum/gran etc?
- How can we find out?
- Family Names
- Significant historical building – my school/local place of worship?
- Chronological report

Computing

- Role-play instructions
- Introduce IT terminology
- Home delivery – small world town set – program Bebot
- Instructions
- Programming



Resources

Art and Design

- Images showing a variety of name plates
- Prepared version of a name plate (your own or an example from another class)
- Sketchbooks and range of pencils, and other mediums, for example crayons, markers, glitter or cut up colour paper mosaic pieces
- White card
- PVA glue/spreaders
- Magazines to cut out images
- Magazines with suitable pictures that can be cut out and used in the collages
- Sticky paper, tissue, a range of textiles and other decorative items
- Petals, leaves, thin twigs
- Finger paint
- Digital camera
- Examples of self-portraits by famous artists
- Mirrors
- Ready mixed paint/range of paintbrushes
- Sugar paper



General

- Completed Who Am I? box made by the Head Teacher
- Another box by the teacher or TA as an example of a good one
- A deerstalker hat and a hand lens (magnifying glass) and a class set of plastic glasses (no lenses) and small hand lenses for playing detectives.
- Visitor (the creator of the box being explored)
- Themed cumulative classroom display of boxes and images of boxes
- Images of other decorated, themed boxes from various cultures and ages in various materials e.g. medieval carved ivory casket, wooden sea chest, jewellery box, Bible box, Chinese tea caddy, hat box, cardboard shoe-box, regency lady's writing box etc
- Role-play area: traditional storytelling area, classroom from the past, post office

Computing

- Large space
- Laminated images of familiar buildings in the locality and stuck to cones positioned around the space.
- Role-play postman or postwoman outfit bag and letters
- Hokey-Cokey action song music – desirable but not essential
- Flipchart, pens
- Individual whiteboards and pens
- Sequences of instructions on card
- Direction symbols used to record algorithm
- Beebot or other programmable toys

Applied Maths

- Boxes and a number of 'special' objects
- Set of labels for boxes
- Numbered envelopes 1-20
- A bag
- Crayons

Who am I?

Music

- 'Wonderful me!' – composed C Judge (see audio clip resource)
- More songs about myself – preferably action ones – singup / British library
- A small toy to pass around the circle (small enough to be held in a child's hand)
- Selection of classroom percussion instruments

English

- Who Am I? poem by Sara Moulit
- Writing frame
- Playground rhymes and poems
- Camera
- Alphabet frieze

History

- Oral history recordings of older people talking about their childhoods
- Image of children in a playground from 1980s.
- Simple recording devices for children to take home e.g. talking tins or easispeak
- Images of other school buildings